

Learning in Big Data Analytics

Lecture 4

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RECAP

- ▶ Placing web advertisements means assigning ads to search queries
 - ▶ Advertisers bid on queries
 - ▶ Advertisers have overall budget
 - ▶ Ads have click-through rate
- ▶ Ads need to be ranked according to bid, budget, rate to maximize revenue for search engine
- ▶ Decision need to be taken online, without delay
 - ↳ Online algorithms
- ▶ *Competitive ratio* is fraction of revenue acquired with online relative to optimum offline algorithm
- ▶ Ads need to be matched with queries
 - ↳ Matching algorithms
- ▶ Online matching well covered by *greedy algorithms*
- ▶ We computed the competitive ratio of greedy matching

The Adwords Problem

SEARCH ADVERTIZING PRINCIPLE

Strategy by Overture [2000]

- ▶ Overture was company later acquired by Yahoo!
- ▶ Advertisers bid on keywords, as appearing in search queries
- ▶ *All* advertisers' links are displayed as response to user who searches keyword, highest-bid first order,
- ▶ Advertiser pays if links are clicked on
- ▶ Rather useless for users looking primarily for information
☞ which are the majority!
- ▶ Google adapted idea in system called *Adwords*
- ▶ Advertisers' links displayed separately from generic links

ADWORDS SYSTEM

Improvements

- ▶ Google displayed only limited list of advertisements: requires to decide which to show
- ▶ Advertisers have to specify an overall budget, the amount of money to spend for clicked-on ads in a given time (e.g. a month)
 - ↳ more involved algorithmic problem
- ▶ Google evaluated click-through rates for ads to maximize profit

THE ADWORDS PROBLEM: DEFINITION

Given

- ▶ Set of bids of advertisers for search queries
- ▶ Click-through rates for advertiser-query pairs
- ▶ Budget for each advertiser (usually specified for a month)
- ▶ Limit on number of ads to be displayed

Response to Search Query

- ▶ Set of ads no larger than the limit
- ▶ Each advertiser in the set has bid on query
- ▶ Each advertiser has sufficient budget left to pay bid

THE ADWORDS PROBLEM: DEFINITION

Adwords Algorithm: Target Function

- ▶ *Value* of ad is product of bid and click-through rate
- ▶ *Revenue* of selection of ads is sum of values
- ▶ *Merit* of an online-algorithm for determining selections of ads is revenue obtained over a month
- ▶ *Competitive ratio* is minimum of revenue for sequence of queries divided by revenue obtained for same sequence by optimum offline algorithm

ADWORDS PROBLEM: GREEDY APPROACH

Simplified Scenario

- (a) One ad is shown for each query
- (b) All advertisers have the same budget
- (c) All click-through rates are the same
- (d) All bids are 0 or 1

Alternative formulation of (d): the value (product bid times click-through rate) is the same for each advertiser.

GREEDY ALGORITHM

For each search query, pick arbitrary advertiser

- ▶ who bids 1 on query
- ▶ has budget left

ADWORDS PROBLEM: NOTE ON REALITY

Matching Bids with Search Queries

- ▶ Advertisers bid on sets of words
- ▶ *Exact matching*: eligible when query matches set of words exactly
- ▶ *Broad matching*: eligible also for inexact matches
 - ▶ Super- or subsets of words
 - ▶ Words that have similar meaning
 - ▶ Charging advertisers follows complicated formulas

Charging Advertisers for Clicks

- ▶ *First price auction*: Advertiser is charged the amount they bid
- ▶ *Second price auction*: Pay (approximate) bid of second placed advertiser
- ▶ Second price auctions less susceptible to being gamed by advertisers
 - ▶ lead to higher revenues for search engines

EXAMPLE

- ▶ Two advertisers, A_1 and A_2 , each with budget 2
- ▶ Two possible queries, x and y ; A_1 bids only on x , A_2 on x and y
- ▶ Consider sequence of queries $xxyy$
- ▶ The *Greedy algorithm*
 - ▶ can allocate the two x to A_2
 - ▶ A_1 does not bid on y , A_2 has no budget left
 - ▶ Revenue is 2
- ▶ The *Offline algorithm*
 - ▶ allocates the two x to A_1 , and the two y to A_2
 - ▶ Revenue is 4
- ▶ The *competitive ratio* is thus no more than $\frac{2}{4} = \frac{1}{2}$.

THE BALANCE ALGORITHM

BALANCE ALGORITHM

- ▶ Slight adaptation of Greedy algorithm
- ▶ Assigns query to advertiser who
 - ▶ bids on the query
 - ▶ *has the largest remaining budget*
 - ▶ Ties are broken arbitrarily

EXAMPLE REVISITED

Situation

- ▶ Two advertisers, A_1 and A_2 , each with budget 2
- ▶ Two possible queries, x and y ; A_1 bids only on x , A_2 on x and y
- ▶ Consider sequence of queries $xxyy$

Balance Algorithm

- ▶ Can put first x to A_2
- ▶ But then must put the second x to A_1
- ▶ Puts first y to A_2
- ▶ A_2 has no budget left to serve second y
- ▶ *Revenue* is 3, so *competitive ratio* is no more than $\frac{3}{4}$

BALANCE: LOWER BOUND COMPETITIVE RATIO

Situation

- ▶ Known upper bound on competitive ratio: $\frac{3}{4}$.
- ▶ Lower bound not known
- ▶ *Idea*: Establish a suitable lower bound

CLAIM

- (i) A *lower bound* for the Balance algorithm, in the simple situation sketched (involving only 2 advertisers), is $\frac{3}{4}$
- (ii) This establishes $\frac{3}{4}$ as the *competitive ratio* of the Balance algorithm

Note that (ii) is an immediate consequence of (i), when combining it with the upper bound we established.

BALANCE: LOWER BOUND COMPETITIVE RATIO II

Situation

- ▶ Two advertisers, A_1 and A_2 , each of which has budget B
- ▶ *We need to show* that for an arbitrary sequence of queries, Balance achieves at least $\frac{3}{4}$ times the revenue of the optimum offline algorithm

Immediately Possible Assumptions

- (*) Given two sequences of queries, we can focus on the sequence that provably yields a smaller ratio
 - ☞ Suffices to show that the smaller ratio is at least $\frac{3}{4}$
- (**) The optimum offline algorithm assigns each query to one of A_1 or A_2
 - ☞ One can imagine to delete other queries without affecting the revenue, while the revenue of Balance can only decrease
 - ▶ This yields a sequence whose ratio is smaller, make use of (*)

BALANCE: LOWER BOUND COMPETITIVE RATIO III

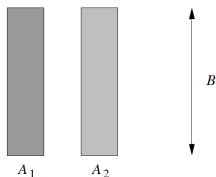
Situation

- ▶ Two advertisers, A_1 and A_2 , each of which has budget B
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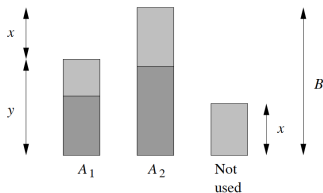
Immediately Possible Assumptions

- (***) Both budgets are consumed by optimum offline algorithm
- ▶ If not, consider reduced, but fully consumed budgets
 - ▶ Revenue of optimum offline algorithm remains the same
 - ▶ Note that the assumption of equal budget needs to be skipped
 - ▶ Ratio also applies for unequal budgets ☞ exercise!
 - ▶ Balance revenue can only decrease
- ☞ Lowers ratio

BALANCE: LOWER BOUND COMPETITIVE RATIO IV



(a) Optimum

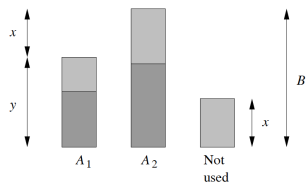


(b) Balance

Adopted from mmds.org

- ▶ By assumption (***), the optimum algorithm consumes all budget $2B$
- ▶ *Upper part* of image reflects necessary consequence
- ▶ One of the budgets must be fully consumed by Balance
- ▶ If not, query would be assigned to neither A_1, A_2 , contradicting (**)
- ▶ *Lower part* reflects that A_2 's budget is fully consumed

BALANCE: LOWER BOUND COMPETITIVE RATIO V



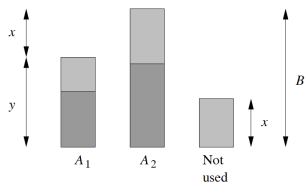
Adopted from mmds.org

- ▶ Some queries assigned to A_2 by Balance could have been assigned to A_1 by offline optimum (dark queries)
- ▶ Let y be number of queries assigned to A_1 (by Balance)
- ▶ Let $x = B - y$ be number of unassigned queries

We seek to show that

$$y \geq x \quad \text{implying that} \quad y \geq \frac{1}{2}B, \quad \text{yielding} \quad B + y \geq B + \frac{1}{2}B = \frac{3}{2}B \quad (1)$$

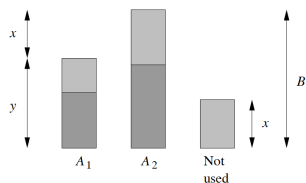
BALANCE: LOWER BOUND COMPETITIVE RATIO VI



Adopted from mmds.org

- ▶ x is also the number of queries left unassigned by Balance
- ▶ All x queries must have gone to A_2 by the optimum algorithm
 - ▶ Assigning any of the x queries to A_1 means that A_1 would have bid on the queries
 - ▶ So, because A_1 had budget left, they would have been assigned to A_1 also by Balance

BALANCE: LOWER BOUND COMPETITIVE RATIO VI



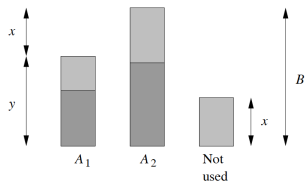
Adopted from mmds.org

- ▶ Consider queries that are assigned to A_1 by Optimum (dark in figure)
- ▶ Recall that all such queries are assigned by Balance, either to A_1 or A_2

Two Cases

- (i) More than half of dark queries are assigned to A_1 by Balance
- (ii) More than half of dark queries are assigned to A_2 by Balance

BALANCE: LOWER BOUND COMPETITIVE RATIO VII



Adopted from mmds.org

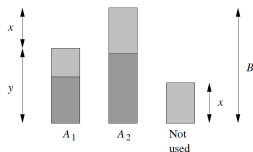
Two Cases

- (i) More than half of dark queries are assigned to A_1 by Balance
- (ii) More than half of dark queries are assigned to A_2 by Balance

CASE (i): This case immediately implies that $y \geq B/2$, which implies $y \geq x$, so we are done.

BALANCE ALGORITHM: LOWER BOUND

COMPETITIVE RATIO VI



Adopted from mmds.org

CASE (ii): More than half of dark queries are assigned to A_2 .

Consider the last dark query assigned to A_2 by Balance. At that point, A_2 's budget must have been at least as great as A_1 's budget, because otherwise, by the algorithmic principle of Balance, q would have been assigned to A_1 (+).

Since more than $B/2$ dark queries are assigned to A_2 , A_2 's budget was at most $B/2$ just before q arrived.

Because of (+), this implies that also A_1 's budget was at most $B/2$, so A_1 had already collected at least $B/2$ queries. So $y \geq B/2$, implying $y \geq x$. \square

BALANCE ALGORITHM WITH MANY BIDDERS

The competitive ratio involving many bidders can be lower than $\frac{3}{4}$, but not much lower.

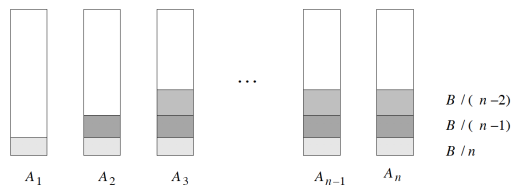
Worst-Case Scenario

1. There are N advertisers A_1, \dots, A_N
2. Each advertiser has budget $B = N!$
3. There are N queries q_1, \dots, q_N
4. Advertiser A_i bids on queries q_1, \dots, q_i
5. The query sequence consists of N rounds, where the i -th round consists of B occurrences of q_i

Optimum Offline Algorithm

- ▶ Assigns all bids of i -th round to advertiser A_i
- ▶ Yields revenue $N \cdot B$

BALANCE ALGORITHM WITH MANY BIDDERS

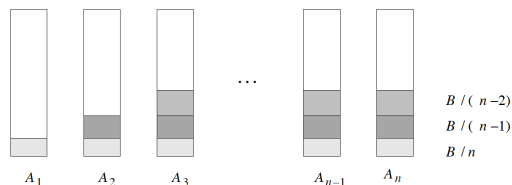


Adopted from mmds.org

Balance Algorithm

- ▶ Assigns all B occurrences of q_1 equally to all $A_i, i = 1, \dots, N$
- ▶ Each advertiser gets B/N of queries q_1
- ▶ Assigns B occurrences of q_2 equally to all $A_i, i = 2, \dots, n$
- ▶ Each of A_2, \dots, A_N gets $B/(N - 1)$ of queries q_2
- ▶ ...

BALANCE ALGORITHM WITH MANY BIDDERS

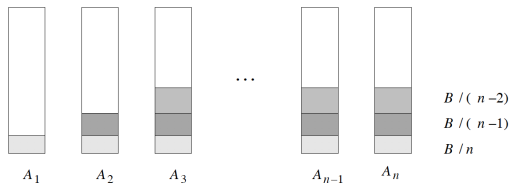


Adopted from mmds.org

Balance Algorithm

- ▶ ...
- ▶ A_1, \dots, A_N get $B / (N - i + 1)$ of queries q_i
- ▶ ...
- ▶ Eventually, budgets of higher-numbered advertisers will be exhausted

BALANCE ALGORITHM WITH MANY BIDDERS



Adopted from mmds.org

Balance Algorithm

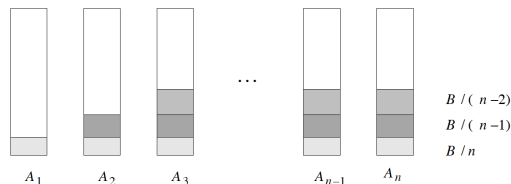
- ▶ Eventually, budgets of higher-numbered advertisers will be exhausted
- ▶ This happens at lowest round j where

$$B\left(\frac{1}{N} + \frac{1}{N-1} + \dots + \frac{1}{N-j+1}\right) \geq B \quad (2)$$

that is, when

$$\frac{1}{N} + \frac{1}{N-1} + \dots + \frac{1}{N-j+1} \geq 1 \quad (3)$$

BALANCE ALGORITHM WITH MANY BIDDERS



Adopted from mmds.org

Balance Algorithm

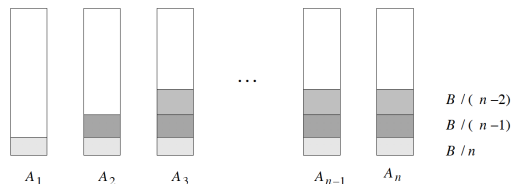
- ▶ Euler showed that

$$\sum_{i=1}^k \frac{1}{i} \xrightarrow{k \rightarrow \infty} \log_e k$$

- ▶ In other words, by approximating (3), we are looking for j where

$$\log_e N - \log_e(N - j) = 1 \quad \text{or, equivalently} \quad \frac{N}{N - j} = e \quad (4)$$

BALANCE ALGORITHM WITH MANY BIDDERS



Adopted from mmds.org

Balance Algorithm

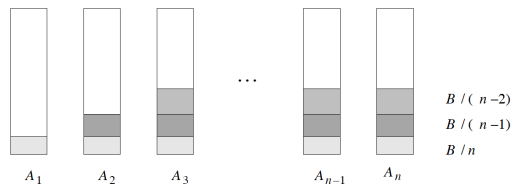
- ▶ In other words, by approximating (3), we are looking for j where

$$\log_e N - \log_e(N - j) = 1 \quad \text{or, equivalently} \quad \frac{N}{N - j} = e \quad (5)$$

- ▶ Solving for j yields

$$j = N\left(1 - \frac{1}{e}\right) \quad (6)$$

BALANCE ALGORITHM WITH MANY BIDDERS



Adopted from mmds.org

Balance Algorithm

- ▶ Solving for j yields $j = N(1 - \frac{1}{e})$
- ▶ So, the approximate revenue of Balance in this worst-case scenario is $BN(1 - \frac{1}{e})$
- ▶ This translates into a competitive ratio of

$$1 - \frac{1}{e} \approx 0.63$$

THE GENERALIZED BALANCE ALGORITHM

Situation

Advertisers' bids are arbitrary and not just 0 or 1

The following generalization of the Balance algorithm can be shown to have a competitive ratio of $1 - \frac{1}{e} \approx 0.63$:

Generalized Balance Algorithm

- ▶ Query q arrives
- ▶ Advertiser A_i has bid x_i for query q
- ▶ Advertiser A_i has fraction f_i of his budget left unspent
- ▶ Let

$$\Psi_i = x_i(1 - e^{-f_i}) \tag{7}$$

Then assign q to advertiser A_i such that Ψ_i is maximum.

GENERAL / FURTHER READING

Literature

- ▶ Mining Massive Datasets, Section 8.4

`http:`

`//infolab.stanford.edu/~ullman/mmds/ch8.pdf`